

Appendix 13A

Authentication Multiplexor API

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AUTHAuthenticate

Description Authenticates a connection without first creating an authentication handle.

Syntax

```
#include "conn.h"
UINT32
AUTHAuthenticate(
    UINT32          processGroupID,
    UINT32          processID,
    CONN_HANDLE    connHandle,
    UINT32          authenSvcID,
    SPECT_DATA     *username,
    SPECT_DATA     *password,
    SPECT_DATA     *domainName,
    VOID           *pAuthenSpecInfo );
```

Input

<i>processGroupID</i>	ID of process group.
<i>processID</i>	ID of process.
<i>connHandle</i>	Connection that is to be authenticated.
<i>authenSvcID</i>	Unique ID of authentication module to use to authenticate with.
<i>username</i>	The name of the user that is being authenticated. Username can be specified in local code page or in Unicode.
<i>password</i>	The clear text password to be used in authenticating. This value should be stored in an encrypted fashion. Password can be specified in local code page or in Unicode.
<i>domainName</i>	Domain the user exists in. For bindery this can be NULL or a servername, for NDS this is a treename, and for PNW this is a workgroup name.

pAuthenSpecInfo Each authentication type needs information that is specific to that type of authentication. For example, for Bindery authentication the object type is needed. This parameter allows information specific to the authentication type to be passed in. The first DWORD of this pointer should contain the number of bytes to follow of specific authentication information.

Output None.

Return values SUCCESS_CODE
INVALID_CONNECTION
AUTHEN_FAILED

Remarks Input parameters *processGroupID* and *processID* identify the scope of the authentication.

See also AUTHAuthenticateWithHandle

AUTHCloseAuthenticationHandle

Description This service allows a caller to close the specified authentication handle.

Syntax

```
#include "conn.h"

UINT32
AUTHCloseAuthenticationHandle(
    AUTH_HANDLE authenHandle );
```

Input *authenHandle* Authentication handle to be closed.

Output None.

Return values SUCCESS_CODE
INVALID_AUTHEN_HANDLE

Remarks

See also AUTHCreateAuthenticationHandle
AUTHAuthenticateWithHandle

AUTHCreateAuthenticationHandle

Description Allows a caller to create an authentication handle that can be used to automatically authenticate connections using the given information. This interface is designed to allow multiple authentication handles to be created, which will allow the client to keep authentication information for multiple entities such as NDS trees.

Syntax

```
#include "conn.h"

UINT32
AUTHCreateAuthenticationHandle(
    UINT32          processGroupID,
    UINT32          processID,
    UINT32          authenSvcID,
    SPECT_DATA *username,
    SPECT_DATA *password,
    SPECT_DATA *domainName,
    VOID           *pAuthenSpecInfo,
    AUTH_HANDLE *authenHandle );
```

Input

<i>processGroupID</i>	ID of process group.
<i>processID</i>	ID of process.
<i>authenSvcID</i>	Unique ID of authentication service module to use.
<i>username</i>	The name of the user to be authenticated with this handle. Username can be specified in local code page or in Unicode.
<i>password</i>	The clear text password to be used in authenticating with the returned handle. This value should be stored in an encrypted fashion. Password can be specified in local code page or in Unicode.
<i>domainName</i>	Domain the user exists in. For bindery this can be NULL or a servername, for NDS this is a treename, and for PNW this is a workgroup name.
<i>pAuthenSpecInfo</i>	Each authentication type needs information that is specific to that type of authentication. For example

for BINDERY authentication the object type is needed. This parameter allows authentication type specific information to be passed in. The first DWORD of this pointer should contain the number of bytes to follow of specific authen info.

Output *authenHandle* Authentication handle that will be passed in when a connection is to be authenticated with the above information.

Return values SUCCESS_CODE
OUT_OF_RESOURCES

Remarks Input parameters *processGroupID* and *processID* identify the scope of the authentication handle.

A return code of **OUT_OF_RESOURCES** will be returned by an authentication service module if it does not have the space to create an authentication handle with the supplied information.

See also **AUTHAuthenticateWithHandle**
AUTHFreeAuthenticationHandle

AUTHEnumerateSvc

Description Lists the currently registered authentication service modules providing authentication service support. Besides the unique ID of the authentication service module, this call also returns a copy of the authentication service module's description block which provides additional information describing the authentication service module.

Syntax

```
#include "conn.h"
UINT32
AUTHEnumerateAuthenticationSvc(
    UINT32                *enumHandle,
    UINT32                *authenSvcID,
    AUTH_SVC_DESC_BLOCK  *authenSvcDescBlk );
```

Input

enumHandle Handle to be used to retrieve the next authentication service module that has registered authentication service support. This value should initially be set to zero. The output of this function will be the next handle to use on subsequent calls to this function.

Output

enumHandle Handle to use on the next iteration to find the next authentication service module that has registered authentication service support.

authenSvcID Pointer to receive the unique ID of the next authentication service module that has registered authentication service support.

authenSvcDescBlk Pointer to data structure to receive a copy of the description block that this authentication service module has registered with ConnMan. This parameter can be set to NULL if this information is not needed by caller.

Return values

SUCCESS_CODE
INVALID_PARAMETER
NO_MORE_ENTRIES

Remarks

This service will return INVALID_PARAMETER if enumHandle is invalid. If no more authentication service modules have registered authentication service support, the error NO_MORE_ENTRIES is returned.

See also

AUTHRegisterAuthenticationSvc
AUTHUnregisterAuthenticationSvc

AUTHRegisterSvc

Description	Allows authentication service modules to register their authentication service API support.						
Syntax	<pre>#include "conn.h" UINT32 AUTHRegisterSvc(UINT32 authenSvcID, AUTH_SVC_API_SET_TYPE *authenApiSet, AUTH_SVC_DESC_BLOCK *authenSvcDescBlk);</pre> <hr/>						
Input	<table><tr><td><i>authenSvcID</i></td><td>Unique ID assigned to an authentication service module.</td></tr><tr><td><i>authenApiSet</i></td><td>Pointer to array of functions that an authentication service module must implement.</td></tr><tr><td><i>authenSvcDescBlk</i></td><td>Pointer to authentication service module's description block which provides additional information describing this authentication service module.</td></tr></table>	<i>authenSvcID</i>	Unique ID assigned to an authentication service module.	<i>authenApiSet</i>	Pointer to array of functions that an authentication service module must implement.	<i>authenSvcDescBlk</i>	Pointer to authentication service module's description block which provides additional information describing this authentication service module.
<i>authenSvcID</i>	Unique ID assigned to an authentication service module.						
<i>authenApiSet</i>	Pointer to array of functions that an authentication service module must implement.						
<i>authenSvcDescBlk</i>	Pointer to authentication service module's description block which provides additional information describing this authentication service module.						
Output	None.						
Return values	SUCCESS_CODE AUTHEN_SVC_ALREADY_REGISTERED						
Remarks							
See also	AUTHUnregisterAuthenticationSvc						

AUTHScanAuthenticationHandles

Description	Allows caller to discover which authentication handles are available to authenticate a connection with. Other values returned along with the authentication handle are the authentication type, user name, and other information specific to the authentication type.
Syntax	<pre>#include "conn.h" UINT32 AUTHScanAuthenticationHandles(UINT32 processGroupID, UINT32 processID, UINT32 *scanHandle, AUTH_HANDLE *authenHandle, UINT32 *authenSvcID, SPECT_DATA *username, SPECT_DATA *domainName, VOID *pAuthenSpecInfo);</pre>
Input	<p><i>processGroupID</i> ID of process group.</p> <p><i>processID</i> ID of process.</p> <p><i>scanHandle</i> Handle to be used to retrieve the next authentication handle. This value should initially be set to zero. The output of this service will be the next handle to use on subsequent calls to this function.</p>
Output	<p><i>authenHandle</i> Authentication handle.</p> <p><i>authenSvcID</i> Unique ID of authentication service module that created this authentication ID.</p> <p><i>username</i> Output buffer to receive the name of the user that will be authenticated with this handle. On input the <i>length</i> field of this structure must specify the number of bytes available in buffer to receive username. On output if the buffer is too small then the length field will contain the number of bytes of buffer space needed by caller to retrieve the username.</p>

domainName Output buffer to receive the name of the domain the user exists in. On input the *length* field of this structure must specify the number of bytes available in buffer to receive *domainName*.

On output if the buffer is too small then the *length* field will contain the number of bytes of buffer space needed by caller to retrieve the *domainName*.

pAuthenSpecInfo Each authentication type needs information that is specific to that type of authentication. For example, BINDERY authentication requires an object type.

This parameter returns authentication type specific information. The first DWORD of this pointer should contain the number of bytes of buffer space available to store returned information into.

Return values

SUCCESS_CODE
INVALID_PARAMETER
MORE_DATA_ERROR
NO_MORE_ENTRIES

Remarks

Input parameters *processGroupID* and *processID* are used to specify the scope of the authentication handle being scanned for.

This service will return **INVALID_PARAMETER** if *scanHandle* is invalid. If no more authentication handles are available (they have all been scanned) then **NO_MORE_ENTRIES** is returned to caller.

An error of **MORE_DATA_ERROR** is returned if buffers described by *username*, *domainName*, and *pAuthenSpecInfo* are too small to receive returned information.

See also

AUTHCreateAuthenticationHandle
AUTHFreeAuthenticationHandle

AUTHUnauthenticate

Description Unauthenticates a connection.

Syntax

```
#include "conn.h"

UINT32
AUTHUnauthenticate(
    CONN_HANDLE connHandle);
```

Input *connHandle* Connection to be unauthenticated.

Output None.

Return values `SUCCESS_CODE`
`INVALID_CONNECTION`

Remarks

See also `ConnAuthenticate`
`ConnAuthenticateWithHandle`

AUTHUnregisterSvc

Description	Allows an authentication service module to unregister its authentication service API support.
Syntax	<pre>#include "conn.h" UINT32 AUTHUnregisterAuthenticationSvc(UINT32 authenSvcID);</pre> <hr/>
Input	<i>authenSvcID</i> Unique ID assigned to authentication service module that is being unregistered.
Output	None.
Return values	SUCCESS_CODE AUTHEN_SVC_NOT_REGISTERED
Remarks	
See also	AUTHRegisterAuthenticationSvc